

**Reach Youth Basketball League**  
**Basketball Rules Supplement**  
**For Competition - Boys and Girls**

Games shall be played under R.Y.B.L. Policies, Rules and Regulation. Rules not covered in the R.Y.B.L. Manual shall be played under Arizona Interscholastic Association Rules. A.I.A. Rules may be obtained by calling A.I.A. Office at (602) 257-0272.

No abusive or inappropriate language will be allowed from anyone. If any player, coach or spectator is ejected from the gym, they will not be allowed to attend the next game. Any aggressive physical behavior will result in the individual being expelled from the league for the remainder of the (RYBL).

**Rule 1- Court and Equipment**

**SEC. 1** The Playing Court – the playing court shall be a rectangular surface free from obstruction with dimensions not greater than 84 feet in length by 50 feet in width, or as close to these dimensions possible.

**SEC. 2** The official game ball for R.Y.B.L. for Girls Basketball is the 28.5 basketball. 5<sup>th</sup> & 6<sup>th</sup> grade boys are to use the intermediate or youth basketball.

**SEC. 3** R.Y.B.L. is responsible for:

- A) Game ball
- B) Scoring book
- C) Scorekeeper
- D) Officials
- E) Clock, timer and possession arrows

**SEC. 4** It is recommended that benches for players and coaches of both teams be place along that side of the court on which the scorekeeper's and timer's table is located.

**Rule 2 – Player Equipment**

**SEC.1** A clearly visible number must be worn by each player on the front and/or back of the uniform.

**SEC. 2** A player's shirt shall be tucked inside the shorts and the shorts shall be above the hips and worn properly.

**SEC. 3** Undershirts may be worn provided they are of solid color front and back.

**SEC. 4** A player may not wear any equipment which is dangerous or confusing to other players or is not appropriate. Example of illegal items:

- A) Barrettes or ribbons. Rubber bands should be used to control hair.
- B) Jewelry, earrings, medical or religious medals.
- C) Unnatural equipment designed to increase a player height or reach.

**SEC. 5** Tennis shoes are required.

**SEC. 6** R.Y.B.L. recommends that players wear a mouthpiece.

### **Rules 3 – Players and Substitutes**

**SEC. 1** A substitute who desires to enter the game shall report to the scorers' table, giving his/her number and the number of the player who is being replaced and with to be called or waived in by the official.

**SEC. 2** A player who is bleeding, has an open wound, or has an excessive amount of blood on his/her uniform shall be directed to leave the game and may not return until appropriate treatment is administered. R.Y.B.L. requires coaches to carry extra uniforms and a First Aid Kit.

### **Rule 4 – Timing Regulations**

**SEC. 1** Playing time shall be (4) quarters of eight minutes running until last two minutes of 2<sup>nd</sup> and 4<sup>th</sup> quarters; each with intermissions of one (1) minute after the 1<sup>st</sup> and 3<sup>rd</sup> and five (5) minutes at half time.

**SEC. 2** During the first half, an unofficial (15 seconds) a stop in play will be called every four minutes to substitute players and allow the opportunity for all to play.

The game will start at the top of the hour. Score sheets must be filled out and each team must supply one adult for the score table. Score keepers will also keep track of the number of personal and team fouls. Score table volunteers may not be active participants during the games, violators will be asked to leave the gym.

All players must play at least half of each game.

Players who aren't at practice or have discipline problems may, at the coach's discretion, not get to play half of the game. Parents must be notified, before the game begins, by the coach as to why their child may not play half of the game.

A player who is fouled during the act of shooting will receive 1 point and the ball out of bounds. If the basket is made, they will receive 3 points and the defensive team gets the ball out of bounds. One point is awarded for each foul committed after the 7th team foul, per half. After a player's 5 personal foul, they will not be allowed to play the remainder of the game.

The defense can not pick up the ball handler until they reach half court except for the last 2 minutes of each half when full court pressure is allowed.

Stealing is allowed.

No double teaming, "help defense" is allowed and may create a double team scenario for a short moment. After the offensive player is picked up by his assigned defensive player, other defensive player that "helped" must return to his own offensive player.